



# UNDERGRADUATE MAJORS AND MINORS

2025–2026 Academic Year

## Majors

With concentrations

### Acting for Stage and Screen (BA | BFA)

#### Animation and Computer Graphics (BA)

Computer Animation  
Game Art  
Traditional Animation  
Visual Effects

#### Arts and Entertainment Management (BA)

Design Management  
Film and Television Business  
Live and Events Management  
Visual Arts Management

#### Audio Arts (BA)

#### Combined Degree (BA | MA)\*

#### Comedy Writing and Performance (BA | BFA)

#### Creative Writing (BA)

#### Dance (BA)

#### Entrepreneurship and Innovation (BA)

#### Fashion Design (BFA)

#### Fashion Studies (BA)

Merchandising  
Product Development

#### Film and Television (BA)

Editing and Sound Postproduction  
Production  
Screenwriting and Producing

#### Film and Television (BFA)

Cinematography  
Directing

#### Fine Arts (BFA)

#### Game and Interactive Media Design (BA)

Game Design  
Game Programming  
Software Design  
User Experience and Interaction Design

#### Graphic Design (BA | BFA)

#### Illustration (BFA)

#### Interior Architecture (BFA)

#### Journalism and Communication (BA)

Communication  
Journalism

#### Marketing (BA)

Advertising and Content Creation  
Digital Strategy  
Fashion Marketing  
Public Relations

#### Music Business (BA)

#### Music Composition for Media (BA)

#### Music Production (BA)

#### Music Technology (BS)

#### Musical Theatre (BA | BFA)

#### Photography (BFA)

#### Performance and Songwriting (BMus)

#### Sound Design for Media and Stage (BA)

#### Theatre Arts Production and Practice (BA)

Design and Technology  
Directing  
Stage Management  
Theatre Arts

#### Visual Arts (BA)

\*The combined degree program allows students to earn graduate credits while enrolled in their undergraduate major. Students following the prescribed pathway can finish specific Bachelor of Arts and Master of Arts combinations in five years. See [colum.edu/combined](https://colum.edu/combined) for more info.

# UNDERGRADUATE MAJORS AND MINORS

## Minors

Acting

Advertising

Animation

Art History

Arts Management

ASL Studies

Biology

Black World Studies

Broadcast Media

Cinema and Television Studies

Comedy Writing and Performance

Contemporary Music

Craft

Creative Writing

Dance

Design Management

Devising Collaborative Performance

Entrepreneurship and Innovation

Environmental Studies

Fashion for Game Art

Fashion Studies

Fashion Styling

Feminist and Queer Studies

Fine Arts

Game Art

Game Design

Graphic Design

Health and Wellness

Hip-Hop Studies

Illustration

Immersive Media

Intellectual Property Management

Interactive Media Development  
and Entrepreneurship

Journalism

Latino and Latin American Studies

Literature

Marketing

Media Activism

Motion Graphics

Music Business

Performing Arts Management

Photography

Photojournalism

Playwriting

Pre-Law Studies

Professional Writing

Programming

Public Relations

Radio

Social Media and Digital Strategy

Sports Management

Stage Combat

Sustainable Fashion

Talent Management

Theatre Directing

User Experience

Video Production

Visual Arts Management

Vocal Performance

Voiceover

Web Development

Writing for Television

For full details on majors and minors, go to [colum.edu/majors](https://colum.edu/majors).

Application materials, requirements, and deadlines can vary based on your intended major. See [colum.edu/apply](https://colum.edu/apply) for more info.